

# TURN Server REST API

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This document describes a proposed standard REST API for obtaining access to TURN services with ephemeral (i.e. time-limited) credentials. These credentials are vended by a web service over HTTP, and then supplied to and checked by a TURN server using the standard TURN protocol. The usage of ephemeral credentials ensures that access to the TURN server can be controlled even if the credentials are discoverable by the user, as is the case in WebRTC where TURN credentials must be specified in Javascript.

The design here has been kept intentionally stateless. To use this mechanism, the only interaction needed between the web service and the TURN service is to share a secret key.

## HTTP Interactions

A typical GET request is made, specifying TURN as the service to allocate credentials for, and optionally specifying a user id parameter. The purpose of the user id parameter is to simplify debugging on the TURN server, as well as provide the ability to control the number of credentials handed out for a given user, if desired. The TURN credentials are returned as JSON, along with their lifetime, as well as URIs that indicate how to connect to the TURN server.

To avoid the need for state passing between the web service and TURN server, the returned credentials consist of a TURN username that encodes all the necessary state (expiry time and application user id), and a TURN password that is a digest of this state, signed with the shared secret key.

Since the returned credentials are ephemeral, they will eventually expire. This does not affect existing TURN allocations, as they are tied to a specific 5-tuple, but requests to allocate new TURN ports will fail after the expiry time. This is significant in the case of an ICE restart, where the client will need to allocate a new set of candidates, including TURN candidates. To get a new set of ephemeral credentials, the client can simply re-issue the original HTTP request with the same parameters, which will return the new credentials in its JSON response.

To prevent unauthorized use, the HTTP requests can be ACLed by various means, e.g. IP address (if coming from a server), Origin header, User-Agent header, login cookie, API key, etc.

## Request

The request includes the following parameters:

- **service**: specifies the desired service (turn)
- **username**: an optional user id to be associated with the credentials
- **key**: if an API key is used for authentication, the API key

Example:

```
GET /?service=turn&username=fred
```

## Response

The response includes the following parameters:

- **username**: the TURN username to use, which is a colon-delimited combination of the expiration timestamp and the username parameter from the request (if specified). The timestamp is intended to be opaque to the web application, so its format is arbitrary, but for simplicity, use of UNIX timestamps is recommended.
- **password**: the TURN password to use; this value is computed from the a secret key shared with the TURN server and the returned username value, by performing `base64(hmac(secret key, returned username))`. HMAC-SHA1 is one HMAC algorithm that can be used, but any algorithm that incorporates a shared secret is acceptable, as long as both the web server and TURN server use the same algorithm and secret.
- **ttl**: the duration for which the username and password are valid, in seconds. A value of one day (86400 seconds) is recommended.
- **uris**: an array of TURN URIs, in the form of <http://tools.ietf.org/html/draft-petithuguenin-behave-turn-uris-03>. This is used to indicate the different addresses and/or protocols that can be used to reach the TURN server.

Example:

```
{
  "username" : "12334939:fred",
  "password" : "adfsaflsjflds",
  "ttl" : 86400,
  "uris" : [
    "turn:1.2.3.4:9991?transport=udp",
    "turn:1.2.3.4:9992?transport=tcp",
    "turns:1.2.3.4:443?transport=tcp"
  ]
}
```

## WebRTC Interactions

The returned JSON is parsed and supplied when creating a `PeerConnection`, to tell it how to access the TURN server.

```
var iceServer = {
  "username": response.username,
  "credential": response.password,
```

```
    "uris": response.uris
  };
  var config = {"iceServers": [iceServer]};
  var pc = new PeerConnection(config);
```

When the credentials are updated (e.g. because they are about to expire), a new RTCCConfiguration with the updated credentials can be supplied to the existing PeerConnection via the updateIce method. This update must not affect existing TURN allocations, because TURN requires that the username stay constant for an allocation, but the new credentials will be used for any new allocations.

[TODO: make sure this behavior is specified in the W3C API spec]

## TURN Interactions

### Client

WebRTC's TURN request uses the supplied "username" value for its USERNAME attribute, and the "password" value for the input to the MESSAGE-INTEGRITY hash.

### Server

When processing ALLOCATE requests, the TURN server will split the USERNAME attribute into its timestamp and user id components, and verify that the timestamp, which indicates when the credentials expire, has not yet been reached. If this verification fails, it SHOULD reject the request with a 401 (Unauthorized) error.

If desired, the TURN server can optionally verify that the parsed user id value corresponds to a currently valid user of an external service (e.g. is currently logged in to the web app that is making use of TURN). This requires proprietary communication between the TURN server and external service on each ALLOCATE request, so this usage is not recommended for typical applications. If this external verification fails, it SHOULD reject the request with a 401 (Unauthorized) error.

For non-ALLOCATE requests, the TURN server merely verifies that the USERNAME matches the USERNAME that was used in the ALLOCATE (since it must remain constant).

As in RFC 5766, the TURN server MUST verify the MESSAGE-INTEGRITY using the password associated with the supplied USERNAME. For the usage outlined in this document, the password will always be constructed using the supplied username and the shared secret as indicated in the "HTTP Interactions" section above.

## Implementation Notes

## **Revocation**

In the system as described here, revoking specific credentials is not possible. The assumption is that TURN services are of low enough value that waiting for the timeout to expire is a valid approach for dealing with possibly-compromised credentials.

In extreme abuse cases, TURN server blacklists of timestamp+username values can be supplied by an administrator to stop abuse of specific credential sets.

## **Key rotation**

As indicated in RFC 2104, periodic rotation of the shared secret to protect against key compromise is RECOMMENDED. To facilitate the rollover, the TURN server SHOULD be able to validate incoming MESSAGE-INTEGRITY tokens based on at least 2 shared secrets at any time.

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